











# **EYE-LCD-8400-QHD-LE-TOUCH-xIF**

84" QUAD-FULL-HD LCD MONITOR WITH EDGE-LED BACKLIGHT AND MULTI-USER TOUCH SURFACE





# ) PRODUCT DESCRIPTION

## eyevis' new 84" Quad-Full-HD Edge-LED Touch LCD

The new EYE-LCD-8400-QHD-LE-TOUCH-xIR display represents the latest version from eyevis professional Direct-LED display versions.

It combines high resolution and unparalleled image quality with a slim design and low power consumption for a wide range of digital signage and control-room application.

With eyevis' unique optical enhanced treatment, it not only provides clear viewability, but also ensures added durability and strength in almost every ambient light condition.

The infrared touch surface is available with different numbers of touch points. The durable touch system is the perfect choice to provide interactive display contents and interoperability to the viewer.



# ) ADVANTAGES OF THE EYE-LCD-8400-QHD-LE-TOUCH-xIR

- High Resolution
- Quad-Full HD (3840  $\times$  2160 pixel)
- Uniform brightness thanks to Edge-LED Backlight
- Wide Viewing Angle
- 176° horizontally and vertically
- Best Compatibility

Extensively tested with a broad variety of analog/digital PC and video modes.

## Robust Metal Design

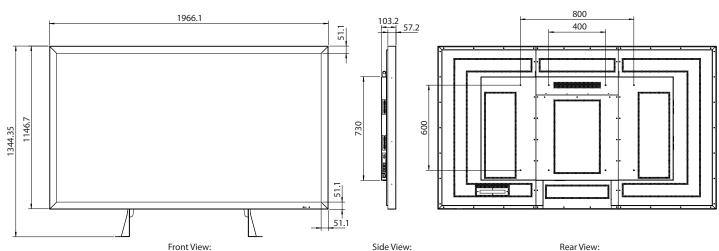
All metal structure, Sleek & low-key look that makes the content stand out

## Multi-User Touch

Infrared touch surface with six or 32 simultaneous touch points.

• Ideal for demanding applications in presentations, conferencing, sales or information

## ) DIMENSIONS















# ) TECHNICAL SPECIFICATIONS

#### **LCD PANEL**

Screen Diagonal: 84 Inch (ca. 213 cm) Active Screen Area: 1860.48 mm (H) × 1046.52 mm (V) Backlight Technology: Edge-LED Native Panel Resolution: 3.840 × 2.160 Pixel (Quad-Full-HD) Colours: 10 Bit Viewing Angle: 176° / 176° (H/V) Display Response Time: 12 ms Contrast Ratio: Brightness: typ. 500 cd/m<sup>2</sup> Pixel Pitch: 0.4845 mm (H) × 0.4845 mm (V) 24/7 Operation <sup>®</sup>: Yes (recommended operation: 20/7)

#### **CONNECTORS & CONTROL**

Signal Inputs: 4× DVI Single Link (optional 2 × DVI Dual Link) Control: RS232 (9-pin D-Sub), IR remote control, rear-side control panel

Hard Coating (3H), Anti-Glare Treatment of the Front Polarizer (Haze 10%)

#### **TOUCH SYSTEM**

Surface Treatment:

Glass: 5 mm ESG safety glass (optional with anti-reflective surface) Touch Points: 6 or 32 points (simultaneously) Touch Technology: **Touch Activation:** Finger, gloved hand or any other non-transparent object, object recognition and palm rejection Activation Force: No pressure required 2.7 mm Finger Touch Accuracy: 32768 × 32768 Report Resolution: Sample Rate Up to 200 fps Calibration: Four-point calibration via driver software USB 2.0 (Full speed), compatible with USB 1.1, HID compliant, plug-and-play compatible, USB B Type receptacle Date Interface: Operating System: Windows 8/7/Vista/XP, Mac OS X, Linux (Ubuntu, Fedora) Programming Interface: SDK: C/C++, WPF(C#), C#(DllImport), Flash/Flex/AIR AS3, Flash AS2, Java; Windows Native Touch: C/C++, C#(WPF 4.0), Flash (Flash Player v10.1 or higher), AIR 2.0; TUIO: C/C++, Flash (AS3), Java, C#/WPF Software: Driver

## **ELECTRICAL**

Input Voltage: 90-264V 50/60Hz; internal power supply Power Consumption: max. 720 Watt

## **ENVIRONMENTAL**

0 − 40 °C **Operating Temperature:** Storage Temperature: max. 95%RH

#### **MECHANICAL**

Dimensions (W×H×D): 1966.1 × 1146.7 × 103.2 mm Bezel Width: 51.1 mm Weight: ca. 130 kg **VESA Mount:**  $600 \times 400$ mm /  $600 \times 800$  VESA

# **OPTIONS**

Metal stands, carts, wall-/ceiling-mounts Installation: Housing Colour: Customised frame colours and logo branding

## ORDER INFORMATION

6 Touch-Points / Standard Glass: EYE-LCD-8400-QHD-LE-TOUCH-6IR -> Art.Nr. 19676 32 Touch-Points / Standard Glass: EYE-LCD-8400-QHD-LE-TOUCH-32IR -> Art.Nr. 19675 6 Touch-Points / Anti-Glare Glass: EYE-LCD-8400-QHD-LE-TOUCH(AG)-6IR -> Art.Nr. 19672 32 Touch-Points / Anti-Glare Glass: EYE-LCD-8400-QHD-LE-TOUCH(AG)-32IR -> Art.Nr. 19668



<sup>®</sup>Electronic components designed for 24/7 operation. Prolonged display of static image contents may affect the display quality of the device. These effects do not affect the functionality of the device and are therefore not considered as defects in terms of our warranty conditions (recommended operating

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